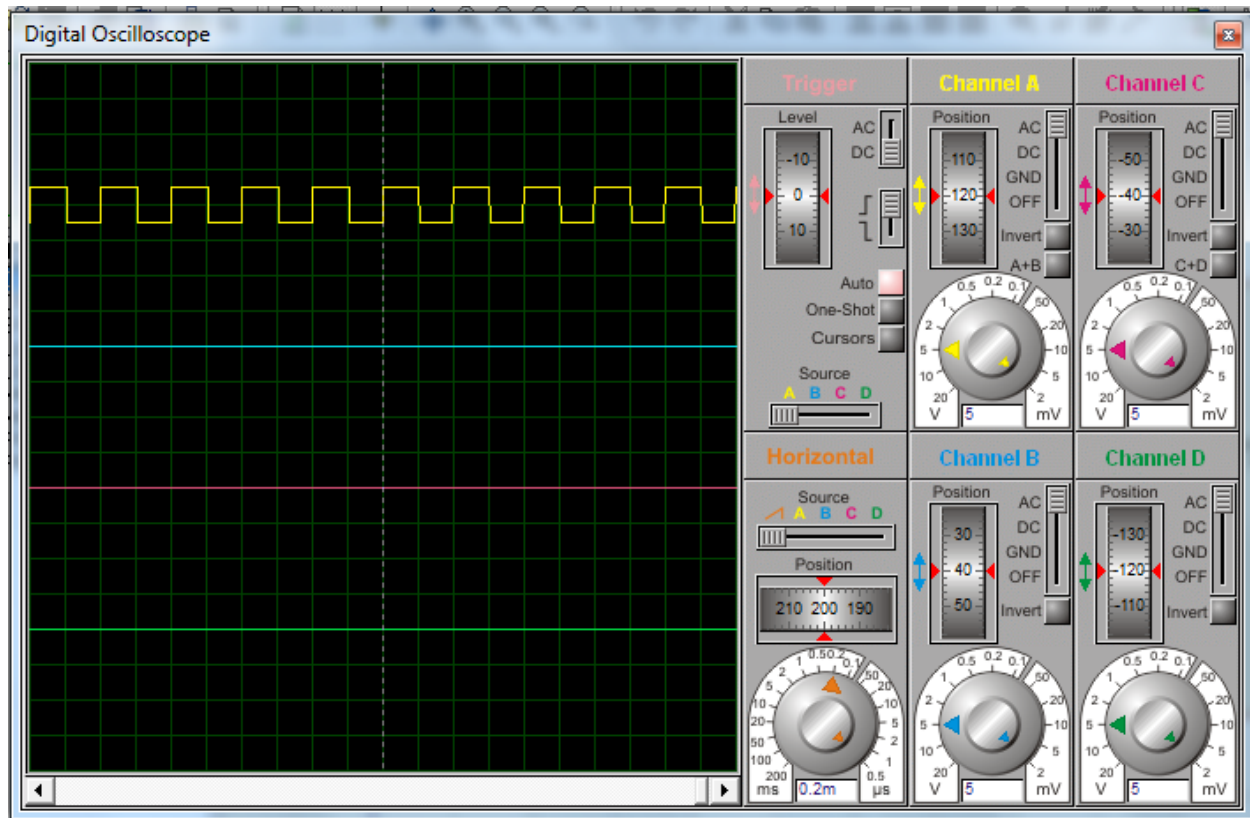
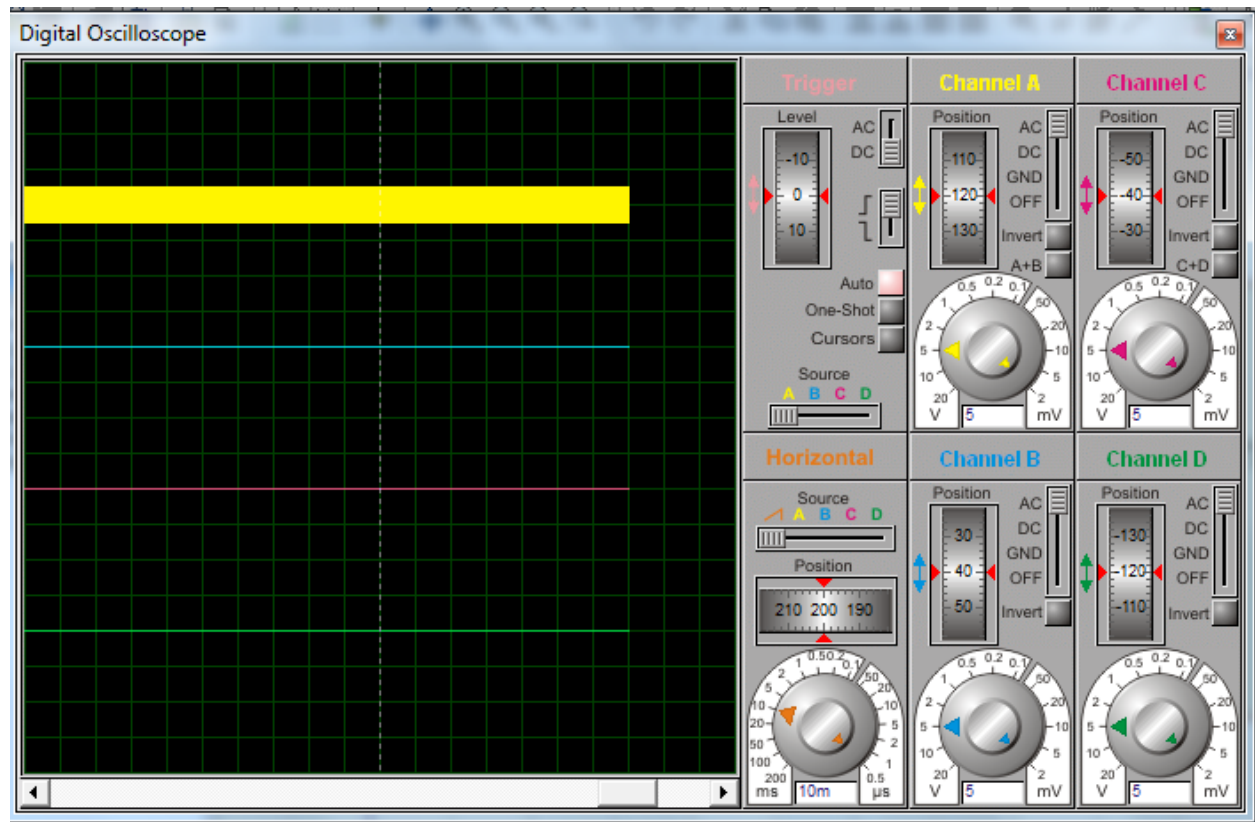


When the time scale is 0.2ms/div stationary output





When time scale is 10ms/div run like a bundle chanel A